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Answers found here! Apple's latest Mac software, macOS Mojave, is a glorious boxcar full of new features and refinements. What's still not included, though, is a single page of printed instructions. Fortunately, David Pogue is back, delivering the expertise and humor that have made this the #1 bestselling Mac book for 18 years straight. The important stuff you need to know Big-ticket changes. The stunning new Dark Mode. Self-tidying desktop stacks. FaceTime video calls with up to 32 people. New screen-recording tools. If Apple has it, this book covers it. Apps. This book also demystifies the 50 programs that come with the Mac, including the four new ones in Mojave: News, Stocks, Home, and Voice Memos. Shortcuts. This must be the tippiest, trickiest Mac book ever written. Undocumented surprises await on every page. Power users. Security, networking, remote access, file sharing with Windows—this one witty, expert guide makes it all crystal clear. macOS Mojave gives the Mac more polish, power, and pep— and in your hands, you hold the ultimate guide to unlocking its potential. Master the Shiny web framework—and take your R skills to a whole new level. By letting you move beyond static reports, Shiny helps you create fully interactive web apps for data analyses. Users will be able to jump between datasets, explore different subsets or facets of the data, run models with parameter values of their choosing, customize

visualizations, and much more. Hadley Wickham from RStudio shows data scientists, data analysts, statisticians, and scientific researchers with no knowledge of HTML, CSS, or JavaScript how to create rich web apps from R. This in-depth guide provides a learning path that you can follow with confidence, as you go from a Shiny beginner to an expert developer who can write large, complex apps that are maintainable and performant. Get started: Discover how the major pieces of a Shiny app fit together Put Shiny in action: Explore Shiny functionality with a focus on code samples, example apps, and useful techniques Master reactivity: Go deep into the theory and practice of reactive programming and examine reactive graph components Apply best practices: Examine useful techniques for making your Shiny apps work well in production You can easily create a professional-looking website with nothing more than an ordinary computer and some raw ambition. Want to build a blog, sell products, create forums, or promote an event? No problem! This friendly, jargon-free book gives you the techniques, tools, and advice you need to build a site and get it up on the Web. The important stuff you need to know: Master the basics. Learn HTML5, the language of the Web. Design good-looking pages. Use styles to build polished layouts. Get it online. Find a reliable web host and pick a good web address. Use time-saving tools. Learn free tools for creating web pages and tracking your visitors. Attract visitors. Make sure people can find your site through popular search engines like Google. Build a community. Encourage repeat visits with social media. Bring in the cash. Host Google ads, sell Amazon's wares, or push your own products that people can buy via PayPal. Add pizzazz. Include audio, video, interactive menus, and a pinch of JavaScript. Complete classroom training manual for JavaScript. 283 pages and 128 individual topics. Includes practice exercises and keyboard shortcuts. The purpose of this course is to educate the student in the basic language skills necessary to use JavaScript. There are many resources available on the Internet that allow you to download code and place it into your HTML document or JavaScript code file. However, it is important to first understand the underlying language and components of JavaScript to be able to alter the code to work in your desired application, and easily troubleshoot any errors that may occur. Whether you are looking to add interactivity to your website, control how a browser acts or alter your HTML document's content, it is important to have a firm grasp of the basics of JavaScript. We begin this course by discussing the basic components and structure of JavaScript as well as learning the terminology. Then, we'll advance through topics to cover some more advanced concepts and uses for JavaScript. Topics Covered: Getting Acquainted with JavaScript 1. Introduction to JavaScript 2. JavaScript vs. Java 3. The Tag 4. External JavaScript 5. Uses for JavaScript The Makeup of JavaScript 1. JavaScript Statements 2. Code and Code Blocks 3.

Whitespace 4. Case Sensitivity 5. Breaking Up a Line of Code
JavaScript Comments 1. Single Line Comments 2. Multi-Line Comments 3. End of Line Comments 4. Using Comments to Stop Execution
JavaScript Variables 1. What are JavaScript Variables? 2. Syntax for Text and Numerical Values 3. Creating (Declaring) Variables 4. Re-Declaring Variables 5. Undefined Value 6. Using One Statement for Multiple Variables 7. Local Variables and Global Variables
Exploring JavaScript Data Types 1. Dynamic Data Types in JavaScript 2. Null 3. Number 4. String 5. Boolean 6. Array 7. Object
JavaScript Objects 1. Creating Objects 2. Accessing Object Properties 3. Accessing Object Methods
JavaScript Functions 1. JavaScript Function Definition and Syntax 2. Functions with a Return Value 3. Calling a Function with Arguments 4. Assigning Values to Undeclared Variables
JavaScript Operators 1. Arithmetic Operators 2. Assignment Operators 3. Adding Strings and Numbers 4. Comparison Operators 5. Logical Operators 6. Conditional Operators
JavaScript Conditions 1. If Statements 2. The Switch Statement
JavaScript Loops 1. The FOR Loop 2. The FOR...IN Loop 3. The WHILE Loop 4. The DO...WHILE Loop
JavaScript Break and Continue 1. The Break Statement 2. The Continue Statement 3. JavaScript Labels
JavaScript Errors 1. The Try...Catch Statement 2. The Throw Statement
JavaScript Form Validation 1. Form Validation 2. E-Mail Validation
JavaScript RegExp Object 1. RegExp Definition and Modifiers 2. RegExp Special Characters 3. RegExp Methods
JavaScript Hoisting 1. Declarations 2. Initializations
JavaScript USE STRICT Directive 1. What is the USE STRICT Directive and Why Use It? 2. What's Not Allowed in STRICT Mode?
JavaScript HTML DOM 1. What is HTML DOM? 2. HTML DOM Methods and Properties 3. HTML DOM Document 4. Finding HTML Elements 5. Changing the Output Stream 6. Changing the Value of an Attribute 7. Changing CSS
HTML DOM Events 1. Using Events 2. The ONCHANGE Event
HTML DOM Navigation 1. DOM Nodes 2. Node Relationships 3. Child Nodes and Values 4. NODE...Properties 5. HTML DOM Nodelist 6. Root Nodes
Adding and Removing DOM Nodes 1. Creating New HTML Elements (Nodes) 2. Removing Existing HTML Elements (Nodes) 3. Replacing HTML Elements (Nodes)
JavaScript Browser Object Model (BOM) 1. What is the Browser Object Model (BOM)? 2. The Window Object 3. Window Size Properties 4. Other Window Methods and Properties
Window Screen Object 1. What does the Window Screen Object Do? 2. Window Screen Object Properties.
Window Location Object 1. What does the Window Location Object Do? 2. Window Location HREF Property 3. Window Location PATHNAME Property 4. Window Location ASSIGN() Method
Window History Object 1. What does the Window History Object Do? 2. Window History Back and Forward Methods
Window Navigator Object 1. What does the Window Navigator Object Do?
JavaScript Popup Boxes 1. The Alert Box 2. The Confirm Box 3. The Prompt Box
JavaScript Timing Events 1. What are JavaScript Timing Events? 2. SETINTERVAL() and CLEARINTERVAL() Methods 3. SETTIMEOUT() and CLEARTIMEOUT() Methods 4. Creating a Clock
JavaScript Cookies 1.

What are Cookies? 2. Working with Cookies The JavaScript Console Object 1. The Console Object 2. Inline Grouping 3. Timers 4. String Substitution Advanced JavaScript Objects 1. The Object Literal and the Keyword New 2. Using an Object Constructor 3. JavaScript Prototype 4. Mutable Objects and Immutable Primitive Values 5. JavaScript Object Properties 6. Adding New Properties and Deleting Properties Number Object 1. What is a Number Object? 2. Hexadecimal Numbers 3. NaN - Not a Number 4. Infinity String Object 1. Using the String Object 2. String Properties and Methods 3. Special Characters Date Object 1. The Date Object 2. Set and Compare Dates 3. Convert the Date to a String Array Object 1. Create and Access an Array Object 2. Joining Arrays 3. Working with Arrays Math Object 1. The Math Object and Mathematical Constants 2. Math Object Methods JavaScript Libraries (Frameworks) 1. JavaScript Libraries or Frameworks 2. Testing jQuery Offers information on CSS and HTML in order to design professional looking websites that run quickly on devices and screens of all sizes. R Markdown: The Definitive Guide is the first official book authored by the core R Markdown developers that provides a comprehensive and accurate reference to the R Markdown ecosystem. With R Markdown, you can easily create reproducible data analysis reports, presentations, dashboards, interactive applications, books, dissertations, websites, and journal articles, while enjoying the simplicity of Markdown and the great power of R and other languages. In this book, you will learn Basics: Syntax of Markdown and R code chunks, how to generate figures and tables, and how to use other computing languages Built-in output formats of R Markdown: PDF/HTML/Word/RTF/Markdown documents and ioslides/Slidy/Beamer/PowerPoint presentations Extensions and applications: Dashboards, Tufte handouts, xaringan/reveal.js presentations, websites, books, journal articles, and interactive tutorials Advanced topics: Parameterized reports, HTML widgets, document templates, custom output formats, and Shiny documents. Yihui Xie is a software engineer at RStudio. He has authored and co-authored several R packages, including knitr, rmarkdown, bookdown, blogdown, shiny, xaringan, and animation. He has published three other books, Dynamic Documents with R and knitr, bookdown: Authoring Books and Technical Documents with R Markdown, and blogdown: Creating Websites with R Markdown. J.J. Allaire is the founder of RStudio and the creator of the RStudio IDE. He is an author of several packages in the R Markdown ecosystem including rmarkdown, flexdashboard, learnr, and radix. Garrett Golemund is the co-author of R for Data Science and author of Hands-On Programming with R. He wrote the lubridate R package and works for RStudio as an advocate who trains engineers to do data science with R and the Tidyverse. Cinderella is a unique, technically very sophisticated teachware for geometry. It will be used as a tool by students learning Euclidean, projective, spherical and hyperbolic geometry, as well as in geometric research by scientists.

Moreover, it can also serve as an authors' tool to design web pages with interactive constructions or even complete geometry exercises. A guide to HTML5 covers such topics as markup, Web forms, audio and video, Canvas, CSS3, data storage, offline applications, and JavaScript. Provides information on using Microsoft FrontPage 2003, covering such topics as hyperlinks, Cascading Style Sheets, DHTML, creating layers, collaboration tools, and working with databases. A new version of the classic and widely used text adapted for the JavaScript programming language. Since the publication of its first edition in 1984 and its second edition in 1996, Structure and Interpretation of Computer Programs (SICP) has influenced computer science curricula around the world. Widely adopted as a textbook, the book has its origins in a popular entry-level computer science course taught by Harold Abelson and Gerald Jay Sussman at MIT. SICP introduces the reader to central ideas of computation by establishing a series of mental models for computation. Earlier editions used the programming language Scheme in their program examples. This new version of the second edition has been adapted for JavaScript. The first three chapters of SICP cover programming concepts that are common to all modern high-level programming languages. Chapters four and five, which used Scheme to formulate language processors for Scheme, required significant revision. Chapter four offers new material, in particular an introduction to the notion of program parsing. The evaluator and compiler in chapter five introduce a subtle stack discipline to support return statements (a prominent feature of statement-oriented languages) without sacrificing tail recursion. The JavaScript programs included in the book run in any implementation of the language that complies with the ECMAScript 2020 specification, using the JavaScript package sicp provided by the MIT Press website. JavaScript lets you supercharge your HTML with animation, interactivity, and visual effects—but many web designers find the language hard to learn. This easy-to-read guide not only covers JavaScript basics, but also shows you how to save time and effort with the jQuery and jQuery UI libraries of prewritten JavaScript code. You'll build web pages that feel and act like desktop programs—with little or no programming. The important stuff you need to know: Pull back the curtain on JavaScript. Learn how to build a basic program with this language. Get up to speed on jQuery. Quickly assemble JavaScript programs that work well on multiple web browsers. Transform your user interface. Learn jQuery UI, the JavaScript library for interface features like design themes and controls. Make your pages interactive. Create JavaScript events that react to visitor actions. Use animations and effects. Build drop-down navigation menus, pop-ups, automated slideshows, and more. Collect data with web forms. Create easy-to-use forms that ensure more accurate visitor responses. Practice with living examples. Get step-by-step tutorials for web

projects you can build yourself. Still the top-selling software suite for Mac users, Microsoft Office has been improved and enhanced to take advantage of the latest Mac OS X features. You'll find lots of new features in Office 2008 for Word, Excel, PowerPoint and Entourage, but not a page of printed instructions to guide you through the changes. Office 2008 for Macintosh: The Missing Manual gives you the friendly, thorough introduction you need, whether you're a beginner who can't do more than point and click, or a power user who's ready to tackle a few advanced techniques. To cover Word, Excel, PowerPoint and Entourage, this guide gives you four superb books in one -- a separate section each for program! You can manage your day and create professional-looking documents, spreadsheets, and presentations in no time. Office 2008 has been redesigned so that the windows, toolbars, and icons blend in better with your other Mac applications. But there are still plenty of oddities. That's why this Missing Manual isn't shy about pointing out which features are gems in the rough -- and which are duds. With it, you'll learn how to: Navigate the new user interface with its bigger and more graphic toolbars Use Word, Excel, PowerPoint, and Entourage separately or together Keep track of appointments and manage daily priorities with the My Day feature Create newsletters, flyers, brochures, and more with Word's Publishing Layout View Build financial documents like budgets and invoices with Excel's Ledger Sheets Get quick access to all document templates and graphics with the Elements Gallery Organize all of your Office projects using Entourage's Project Center Scan or import digital camera images directly into any of the programs Customize each program with power-user techniques With Office 2008 for Macintosh: The Missing Manual, you get objective and entertaining instruction to help you tap into all of the features of this powerful suite, so you can get more done in less time. A guide to the Web design program covers such topics as text formatting, Cascading Style Sheets, links, images, tables, page layout, HTML, forms, and site management. JavaScript lets you supercharge your web pages with animation, interactivity, and visual effects, but learning the language isn't easy. This fully updated and expanded guide takes you step-by-step through JavaScript basics, then shows you how to save time and effort with jQuery--the library of prewritten JavaScript code--and the newest innovations from the jQuery UI plug-in. Want to use an Adobe tool to design animated web graphics that work on iPhone and iPad? You've come to the right book. Adobe Edge Preview 3: The Missing Manual shows you how to build HTML5 graphics using simple visual tools. No programming experience? No problem. Adobe Edge writes the underlying code for you. With this eBook, you'll be designing great-looking web elements in no time. Get to know the workspace. Learn how Adobe Edge Preview 3 performs its magic. Create and import graphics. Make drawings with Edge's tools, or use art you designed in other programs. Work with text. Build menus,

label buttons, provide instructions, and perform other tasks. Jump into animation. Master Edge's elements, properties, and timeline panels. Make it interactive. Use triggers and actions to give users control over their web experience. Peek behind the curtain. Understand how HTML and CSS documents work. Dig into JavaScript. Customize your projects by tweaking your code. Bestselling author Chris Grover has more than 25 years experience in graphic design and electronic media. He excels in making complex technology fun and easy to learn. In Adobe Edge Preview 3: The Missing Manual, he continues the winning formula of Flash CS5.5: The Missing Manual and Google SketchUp: The Missing Manual. A guide to HTML5 covering such topics as markup, Web forms, audio and video, Canvas, CSS3, data storage, offline applications, and JavaScript. The Definitive Refactoring Guide, Fully Revamped for Ruby With refactoring, programmers can transform even the most chaotic software into well-designed systems that are far easier to evolve and maintain. What's more, they can do it one step at a time, through a series of simple, proven steps. Now, there's an authoritative and extensively updated version of Martin Fowler's classic refactoring book that utilizes Ruby examples and idioms throughout-not code adapted from Java or any other environment. The authors introduce a detailed catalog of more than 70 proven Ruby refactorings, with specific guidance on when to apply each of them, step-by-step instructions for using them, and example code illustrating how they work. Many of the authors' refactorings use powerful Ruby-specific features, and all code samples are available for download. Leveraging Fowler's original concepts, the authors show how to perform refactoring in a controlled, efficient, incremental manner, so you methodically improve your code's structure without introducing new bugs. Whatever your role in writing or maintaining Ruby code, this book will be an indispensable resource. This book will help you Understand the core principles of refactoring and the reasons for doing it Recognize "bad smells" in your Ruby code Rework bad designs into well-designed code, one step at a time Build tests to make sure your refactorings work properly Understand the challenges of refactoring and how they can be overcome Compose methods to package code properly Move features between objects to place responsibilities where they fit best Organize data to make it easier to work with Simplify conditional expressions and make more effective use of polymorphism Create interfaces that are easier to understand and use Generalize more effectively Perform larger refactorings that transform entire software systems and may take months or years Successfully refactor Ruby on Rails code The Little Book of Little Books consists of three booklets, originally released in 2015 and 2016. They have been lightly updated and edited (with permission and release by the former publisher, O'Reilly). The Little Book of HTML/CSS Frameworks provides guidance for the development and use of web frameworks. It

was written during a time when frameworks were used by linking to their style sheets. While times have changed, it's the author's conviction that the principles outlined in the book still hold, and that it provides unique views to the advantage of everyone working with frameworks. The Little Book of HTML/CSS Coding Guidelines outlines the benefits of coding standards and discusses them on the basis of the Google HTML/CSS Style Guide. It was written during a time when there was little tooling to format code automatically. Back in 2012, the author had revised and published the Google guidelines; many years later, he maintains that the modern frontend developer and their craft still benefit from such standards. The Little Book of Website Quality Control reviews quality assurance and control and offers a comprehensive collection of tools. It was written during a time when there were few automated testing options, with a focus on web-based manual testing. The author believes this has been one of his weakest books, ponders why he didn't do better, but likes the idea that, over time, he can make updates that make it a little less shallow. ? This is the book if you want to travel back in time for a complementary perspective on frameworks, coding guidelines, quality control—and the craft of web development. HTML and CSS can be a little daunting at first but fear not. This book, based on Shay Howe's popular workshop covers the basics and breaks down the barrier to entry, showing readers how they can start using HTML and CSS through practical techniques today. They'll find accompanying code examples online, while they explore topics such as the different structures of HTML and CSS, and common terms. After establishing a basic understanding of HTML and CSS a deeper dive is taken into the box model and how to work with floats. The book includes an exercise focused on cleaning up a web page by improving the user interface and design, solely using HTML and CSS. With a few quick changes the web page changes shape and comes to life. Interactive, technically up-to-the-minute and easy-to-understand, this book will advance a student's skills to a professional level. To the surprise of most Mac fans, the number one bestselling Macintosh software is Microsoft Office for the Macintosh. It's by far the most popular Macintosh software, and the first software purchase a new Mac user is likely to make. And for the first time, Office 2001 comes without a single page of printed instructions. The packaging is a five- inch-square clear plastic case housing the CD-ROM and little else. Fortunately, Pogue Press/O'Reilly is once again ready to embrace the befuddled and overwhelmed—with Office 2001 for Macintosh: The Missing Manual. It tackles each of the primary Office applications with depth, humor, and clarity, and provides relief for the hapless Mac user who'd rather read professionally written printed instructions than hunt through a maze of personality-free help screens. The book is structured to help the beginner as well as the seasoned user. Part One provides an overview of Word. From "What's

New," to "Basic Word Processing," to "Document Design," to "Advanced Word Processing"--with in-depth details on creating Web pages and performing mail merges using Word. Part Two covers the new Palm-syncable calendar in Entourage, including all aspects of email, how to best use the calendar and address book, and crucial information on the Palm Hotsync. Part three explains all the finer points of Excel, including Microsoft's exciting new "List Manager," specifically designed for creating and manipulating lists without the prerequisite of learning spreadsheet tools. Office 2001 for Macintosh: The Missing Manual is coauthored by a dream team of Missing Manual alumni: David Reynolds, executive editor of MacAddict magazine and coauthor of AppleWorks 6: The Missing Manual, and Nan Barber, whose efforts as the copy editor of the first four Missing Manual titles gave her an intuitive feeling for the friendly, funny, authoritative voice of the series. Once again, the authors are joined by series founder David Pogue, who has closely edited the book to ensure excellence of depth, accuracy, and prose. Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics This new edition features a complete syntax guide and thorough coverage of good HTML style, including what to avoid, plus multimedia, tutorials, and advanced subjects. The CD-ROM contains the complete text of the book in HTML form plus HTML utilities and a collection of useful shareware. When it comes to building professional websites, Dreamweaver CS4 is capable of doing more than any other web design program -- including previous versions of Dreamweaver. But the software's sophisticated features aren't simple. Dreamweaver CS4: The Missing Manual will help you master this program quickly, so you can bring stunning, interactive websites to

life. Under the expert guidance of bestselling author and teacher David McFarland, you'll learn how to build professional-looking websites quickly and painlessly. McFarland has loaded the book with over 150 pages of hands-on tutorials to help you create database-enabled PHP pages, use Cascading Style Sheets (CSS) for cutting-edge design, add XML-based news feeds, include dynamic effects with JavaScript and AJAX, and more. This witty and objective book offers jargon-free language and clear descriptions that will help you: Learn how to control the appearance of your web pages with CSS, from the basics to advanced techniques Design dynamic database-driven websites, from blogs to product catalogs, and from shopping carts to newsletter signup forms Add interactivity to your website with ready-to-use JavaScript programs from Adobe's Spry Framework Effortlessly control the many helper files that power your website and manage thousands of pages Examine web-page components and Dreamweaver's capabilities with the book's "live examples" Perfect for beginners who need step-by-step guidance, and for longtime Dreamweaver designers who need a handy reference to the new version, this thoroughly updated edition of our bestselling Missing Manual is your complete guide to designing, organizing, building, and deploying websites. It's the ultimate atlas for Dreamweaver CS4. For a company that promised to "put a pause on new features," Apple sure has been busy—there's barely a feature left untouched in Mac OS X 10.6 "Snow Leopard." There's more speed, more polish, more refinement—but still no manual. Fortunately, David Pogue is back, with the humor and expertise that have made this the #1 bestselling Mac book for eight years straight. You get all the answers with jargon-free introductions to: Big-ticket changes. A 64-bit overhaul. Faster everything. A rewritten Finder. Microsoft Exchange compatibility. All-new QuickTime Player. If Apple wrote it, this book covers it. Snow Leopard Spots. This book demystifies the hundreds of smaller enhancements, too, in all 50 programs that come with the Mac: Safari, Mail, iChat, Preview, Time Machine. Shortcuts. This must be the tippiest, trickiest Mac book ever written. Undocumented surprises await on every page. Power usage. Security, networking, build-your-own Services, file sharing with Windows, even Mac OS X's Unix chassis—this one witty, expert guide makes it all crystal clear. Whatever your level of experience, The Dance Music Manual is packed with sound advice, techniques and practical examples to help you achieve professional results. Written by a professional producer and remixer, the book is organised into three accessible sections: Technology and theory If you're relatively new to the technology and theory behind today's dance music, Rick Snoman discusses the basics of MIDI, synthesis and sampling, as well as music theory, effects, compression, microphone techniques and sound design. Dance genres This section covers techniques for producing different musical styles, including Trance, Trip Hop, Rap and House. Snoman takes a close look at the

general programming principles behind drum loops, basses and leads for each genre, in addition to the programming and effects used to create the sounds. Mixing and promotion Snoman guides you through the art of mixing, mastering, remixing, pressing and publishing your latest masterpiece. This includes a look at how record companies operate, copyrighting your material, pressing your own records and the costs involved. Finally, guest contributors offer essential advice on DJ'ing and how to create your own website to promote your music. The CD provides demo tracks showing what can be achieved when applying the advice contained in the book, including examples of the quality difference before and after mixing and mastering. The CD also contains free software demos for you to download. For even more advice and resources, check out the book's official website www.dancemusicproduction.com

Until now, my websites looked great but have been coded with what seems like duct-tape and bubble-gum methods, just for appearances and not for professionalism or compliance. This book taught me all that is possible with HTML and CSS coding. What a game changer! That's what one web designer posted about a previous edition of Murach's HTML and CSS. Now, this 5th Edition updates and improves all the HTML and CSS content in the book...and its in full color so its easier than ever to learn from it. In fact, whether youre a web designer, a JavaScript programmer, a server-side programmer, or a rookie, this book delivers all the HTML and CSS skills that you need on the job. This book begins with an 8-chapter hands-on course that teaches you HTML and CSS from scratch, including the latest HTML and CSS features. This short course ends with a chapter that teaches you how to use fluid design and media queries to implement Responsive Web Design so your pages will look good and work right on any screen, from phone to tablet to desktop. After that, the unique design of this book lets you go on to any other chapter to learn new skills whenever you need them. For example, chapters 9 and 10 show you how to use Flexible Box and Grid Layout. Chapter 13 shows you how to work with forms and data validation. Chapter 14 shows you how to enhance a site with video clips. Chapter 15 shows you how to use CSS transitions, transforms, and animations. Chapters 16 and 17 show you how to design and deploy a website. And chapter 18 introduces you to JavaScript, a must-have language thats the next step for many web developers. One final point: After teaching you all the HTML and CSS skills that you need, this book becomes the best on-the-job reference youve ever used. Cascading Style Sheets can turn humdrum websites into highly-functional, professional-looking destinations, but many designers merely treat CSS as window-dressing to spruce up their site's appearance. You can tap into the real power of this tool with CSS: The Missing Manual. This second edition combines crystal-clear explanations, real-world examples, and dozens of step-by-step tutorials to show you how to design sites with CSS that work consistently across browsers. Witty

and entertaining, this second edition gives you up-to-the-minute pro techniques. You'll learn how to: Create HTML that's simpler, uses less code, is search-engine friendly, and works well with CSS Style text by changing fonts, colors, font sizes, and adding borders Turn simple HTML links into complex and attractive navigation bars -- complete with rollover effects Create effective photo galleries and special effects, including drop shadows Get up to speed on CSS 3 properties that work in the latest browser versions Build complex layouts using CSS, including multi-column designs Style web pages for printing With CSS: The Missing Manual, Second Edition, you'll find all-new online tutorial pages, expanded CSS 3 coverage, and broad support for Firefox, Safari, and other major web browsers, including Internet Explorer 8. Learn how to use CSS effectively to build new websites, or refurbish old sites that are due for an upgrade. There are several projects & activities in the Computer Lab Manual for students to indulge & experience the necessary applications of a computer, such as paint & Tux Paint. This book aims to provide pupils with practical knowledge they can use whenever necessary. The content of this book is written keeping in mind the NEP 2020 guidelines. The Definitive Guide to HTML and CSS--Fully Updated Written by a Web development expert, the fifth edition of this trusted resource has been thoroughly revised and reorganized to address HTML5, the revolutionary new Web standard. The book covers all the elements supported in today's Web browsers--from the standard (X)HTML tags to the archaic and proprietary tags that may be encountered. HTML and CSS: The Complete Reference, Fifth Edition contains full details on CSS 2.1 as well as every proprietary and emerging CSS3 property currently supported. Annotated examples of correct markup and style show you how to use all of these technologies to build impressive Web pages. Helpful appendixes cover the syntax of character entities, fonts, colors, and URLs. This comprehensive reference is an essential tool for professional Web developers. Master transitional HTML 4.01 and XHTML 1.0 markup Write emerging standards-based markup with HTML5 Enhance presentation with Cascading Style Sheets (CSS1 and CSS 2.1) Learn proprietary and emerging CSS3 features Learn how to read (X)HTML document type definitions (DTDs) Apply everything in an open standards-focused fashion Thomas A. Powell is president of PINT, Incorporated (pint.com), a nationally recognized Web agency. He developed the Web Publishing Certificate program for the University of California, San Diego Extension and is an instructor for the Computer Science Department at UCSD. He is the author of the previous bestselling editions of this book and Ajax: The Complete Reference, and co-author of JavaScript: The Complete Reference. A detailed and up-to-date introduction to machine learning, presented through the unifying lens of probabilistic modeling and Bayesian decision theory. This book offers a detailed and up-to-date introduction to machine learning

(including deep learning) through the unifying lens of probabilistic modeling and Bayesian decision theory. The book covers mathematical background (including linear algebra and optimization), basic supervised learning (including linear and logistic regression and deep neural networks), as well as more advanced topics (including transfer learning and unsupervised learning). End-of-chapter exercises allow students to apply what they have learned, and an appendix covers notation. Probabilistic Machine Learning grew out of the author's 2012 book, *Machine Learning: A Probabilistic Perspective*. More than just a simple update, this is a completely new book that reflects the dramatic developments in the field since 2012, most notably deep learning. In addition, the new book is accompanied by online Python code, using libraries such as `scikit-learn`, `JAX`, `PyTorch`, and `Tensorflow`, which can be used to reproduce nearly all the figures; this code can be run inside a web browser using cloud-based notebooks, and provides a practical complement to the theoretical topics discussed in the book. This introductory text will be followed by a sequel that covers more advanced topics, taking the same probabilistic approach. Authored by Roberto Ierusalimsky, the chief architect of the language, this volume covers all aspects of Lua 5---from the basics to its API with C---explaining how to make good use of its features and giving numerous code examples. (Computer Books)

Dreamweaver CS6 is the most capable website design and management program yet, but there's no printed guide to its amazing features. That's where *Dreamweaver CS6: The Missing Manual* comes in. You'll learn to use every facet of this versatile program, through jargon-free explanations and 13 hands-on tutorials. The important stuff you need to know: Get A to Z guidance. Go from building simple web pages to creating rich, interactive websites. Learn state-of-the-art design. Create dynamic, visually appealing sites using JavaScript and CSS, and see how HTML5 and CSS3 fit in. Add instant interactivity. Use Dreamweaver's unique Spry technology to easily add complex layout options, like drop-down menus. Use timesaving features. Take advantage of Dreamweaver's libraries, templates, and hundreds of extensions. Go mobile. Design sites for smartphones, tablets, and desktop PCs, using the same HTML. Simplify site management. Check for broken links, streamline site-wide changes, and reorganize your site in a snap. The official book on the Rust programming language, written by the Rust development team at the Mozilla Foundation, fully updated for Rust 2018. *The Rust Programming Language* is the official book on Rust: an open source systems programming language that helps you write faster, more reliable software. Rust offers control over low-level details (such as memory usage) in combination with high-level ergonomics, eliminating the hassle traditionally associated with low-level languages. The authors of *The Rust Programming Language*, members of the Rust Core Team, share their knowledge and experience to show you

how to take full advantage of Rust's features--from installation to creating robust and scalable programs. You'll begin with basics like creating functions, choosing data types, and binding variables and then move on to more advanced concepts, such as:

- Ownership and borrowing, lifetimes, and traits
- Using Rust's memory safety guarantees to build fast, safe programs
- Testing, error handling, and effective refactoring
- Generics, smart pointers, multithreading, trait objects, and advanced pattern matching
- Using Cargo, Rust's built-in package manager, to build, test, and document your code and manage dependencies
- How best to use Rust's advanced compiler with compiler-led programming techniques

You'll find plenty of code examples throughout the book, as well as three chapters dedicated to building complete projects to test your learning: a number guessing game, a Rust implementation of a command line tool, and a multithreaded server. New to this edition: An extended section on Rust macros, an expanded chapter on modules, and appendixes on Rust development tools and editions. Web site design has grown up. Unlike the old days, when designers cobbled together chunky HTML, bandwidth-hogging graphics, and a prayer to make their sites look good, Cascading Style Sheets (CSS) now lets your inner designer come out and play. But CSS isn't just a tool to pretty up your site; it's a reliable method for handling all kinds of presentation--from fonts and colors to page layout. CSS: The Missing Manual clearly explains this powerful design language and how you can use it to build sparklingly new Web sites or refurbish old sites that are ready for an upgrade. Like their counterparts in print page-layout programs, style sheets allow designers to apply typographic styles, graphic enhancements, and precise layout instructions to elements on a Web page. Unfortunately, due to CSS's complexity and the many challenges of building pages that work in all Web browsers, most Web authors treat CSS as a kind of window-dressing to spruce up the appearance of their sites. Integrating CSS with a site's underlying HTML is hard work, and often frustratingly complicated. As a result many of the most powerful features of CSS are left untapped. With this book, beginners and Web-building veterans alike can learn how to navigate the ins-and-outs of CSS and take complete control over their Web pages' appearance. Author David McFarland (the bestselling author of O'Reilly's Dreamweaver: The Missing Manual) combines crystal-clear explanations, real-world examples, a dash of humor, and dozens of step-by-step tutorials to show you ways to design sites with CSS that work consistently across browsers. You'll learn how to:

- Create HTML that's simpler, uses less code, is search-engine friendly, and works well with CSS
- Style text by changing fonts, colors, font sizes, and adding borders
- Turn simple HTML links into complex and attractive navigation bars--complete with CSS-only rollover effects that add interactivity to your Web pages
- Style images to create effective photo galleries and special effects

like CSS-based drop shadows Make HTML forms look great without a lot of messy HTML Overcome the most hair-pulling browser bugs so your Web pages work consistently from browser to browser Create complex layouts using CSS, including multi-column designs that don't require using old techniques like HTML tables Style Web pages for printing Unlike competing books, this Missing Manual doesn't assume that everyone in the world only surfs the Web with Microsoft's Internet Explorer; our book provides support for all major Web browsers and is one of the first books to thoroughly document the newly expanded CSS support in IE7, currently in beta release. Want to learn how to turn humdrum Web sites into destinations that will capture viewers and keep them longer? Pick up CSS: The Missing Manual and learn the real magic of this tool.

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into a form convenient for analysis Program—learn powerful R tools for solving data problems with greater clarity and ease Explore—examine your data, generate hypotheses, and quickly test them Model—provide a low-dimensional summary that captures true "signals" in your dataset Communicate—learn R Markdown for integrating prose, code, and results JavaScript is an essential language for creating modern, interactive websites, but its complex rules challenge even the most experienced web designers. With JavaScript: The Missing Manual, you'll quickly learn how to use JavaScript in sophisticated ways -- without pain or frustration -- even if you have little or no programming experience. JavaScript expert David McFarland first teaches you the basics by having you build a simple program. Then you'll learn how to work with jQuery, a popular library of pre-built JavaScript components that's free and easy to use. With jQuery, you can quickly build modern, interactive web pages -- without having to script everything from scratch! Learn how to add scripts to a web page, store and manipulate information, communicate with the browser window, respond to events like mouse clicks and form submissions, and identify and modify HTML Get real-world examples of JavaScript in action Learn to build pop-up navigation bars, enhance HTML tables, create an interactive photo gallery, and make web forms more usable Create interesting user interfaces with tabbed panels, accordion panels, and pop-up dialog boxes Learn to avoid the ten most common errors new programmers make, and how to find and fix bugs Use JavaScript with Ajax to communicate with a server so that your web pages can receive information without having to reload A full-color introduction to the basics of HTML and CSS! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443. Dreamweaver CC is a powerful

tool for designing all kinds of websites, from those with simple, static pages to interactive, media-driven sites for desktop, laptop, and mobile devices. But the program still doesn't include a printed guide to all its amazing capabilities. That's where this Missing Manual comes in. With hands-on tutorials and thorough coverage of every feature, you'll learn how to build, deploy, and manage sites whether you're an experienced designer or just getting started. The important stuff you need to know: Dive into page design. Quickly learn the basics of working with text, images, links, and tables. Edit pages in Live view. Dynamically add elements to live pages and immediately see the results. Design once, and for all. Build fluid-grid sites that reformat themselves for desktop, tablet, and mobile browsers. Examine page structure. Troubleshoot problems using the new Element Quick View to see the hierarchy of HTML elements. Style with ease. Use the enhanced CSS Designer to copy and paste styles, set margins and padding, and add or delete selectors. Enhance Dreamweaver. Add new program features with Add-Ons that integrate directly with Dreamweaver. Bring your pages to life. Use jQuery UI to add interactive page elements like tabbed panels, collapsible content sections, and dialog boxes. Create universal pages. Avoid browser incompatibility issues by using surefire workarounds. Available for both the Mac and Windows, Macromedia's Dreamweaver 8 is a professional web design and development program used by millions of Internet professionals to build high-quality static and dynamic database-driven web sites. It offers drag-and-drop simplicity, streamlined HTML coding tools, and powerful database integration features. But Dreamweaver 8 is missing one vital component: a printed manual. Enter Dreamweaver 8: The Missing Manual, the completely revised fourth edition of this bestselling book by experienced web site trainer, Macromedia Certified instructor, and Dreamweaver Advisory Council member David McFarland. This book enables both first-time and experienced web designers to create visually stunning and highly interactive web sites. With crystal-clear writing and much welcome humor, this new edition offers features such as: Live examples: With McFarland's step-by-step annotated tutorials, you'll learn how to construct a state-of-the-art commercial web site, complete with working forms, Cascading Style Sheets (CSS), and dynamic databases. Tricks of the trade: The book is bursting with undocumented workarounds and shortcuts for easing the process of building, maintaining, and updating professional web sites. Design guidance: You'll learn to create virtually every modern web feature, including forms, animations, cascading menus, and more--and you'll find out which browsers you need to provide special coding or do extra testing with. No matter what your level of expertise is, you'll also learn how to manage your entire web site--whether you've just launched or if it's been around for awhile and takes up thousands of pages. Beginners with no web design experience will appreciate the

step-by-step guide to designing, organizing, building, and deploying a web site; long-time Dreamweaver users will appreciate the advanced, real-world techniques for controlling the appearance of their web pages with CSS. With more than 500 illustrations, a handcrafted index, and the clarity of thought that has made bestsellers of every Missing Manual to date, this is the ultimate atlas for the complex and powerful Dreamweaver 8.

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